

## Main Documentation

Other than the Karlsson (1990) paper to introduce the constraint grammar (CG) framework, we'll rely on two documents (though, there are many others):

1. Tutorial slides: [http://vis1.sdu.dk/~eckhard/powerpoint/CG3\\_Nodalida\\_dis.pdf](http://vis1.sdu.dk/~eckhard/powerpoint/CG3_Nodalida_dis.pdf)
2. How-to handout: [http://beta.vis1.sdu.dk/cg3\\_howto.pdf](http://beta.vis1.sdu.dk/cg3_howto.pdf)

## (Pre)processing Commands

Let's start with some plain text file (e.g., from Project Gutenberg<sup>1</sup>)

1. Run TreeTagger<sup>2</sup> on this data, but in a way that generates more than one possible tag per word:

- I did this by copying `cmd/tree-tagger-english` and then replacing (line)

```
OPTIONS="-token -lemma -sgml"
```

with:

```
OPTIONS="-token -lemma -sgml -threshold 0.1"
```

– Note: you may want to try different thresholds

- The actual command will be:

```
$ cmd/tree-tagger-MODIFIED FILE.txt > FILE.tts
```

2. Post-process the script into CG format. I have provided `tt2vis1.py` for this purpose, but (caveat!) you may find you want to modify it at some point:

```
$ cat FILE.tts | python tt2vis1.py > FILE.cg
```

3. Once you have a constraint grammar file (see next section), the running of `vislcg3` is as follows:

```
$ cat FILE.cg | vislcg3 --grammar GRAMMAR.gram > FILE.out
```

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<sup>1</sup><http://www.gutenberg.org>

<sup>2</sup><http://www.cis.uni-muenchen.de/~schmid/tools/TreeTagger/>

# Grammar File

There are five basic sections to a constraint grammar file. Note that the order of rules matters (for CORRECTIONS, MAPPINGS, and CONSTRAINTS).

## 1. DELIMITERS

⇒ Define sentence boundaries

```
DELIMITERS = "<.>" "<!>" "<?>" "<\;>" ; # sentence window
```

## 2. SETS

⇒ Define sets of tags, generally using the LIST or SET commands

```
LIST ADJ = JJ JJR JJS;
```

*Define the category ADJ as being any of the JJ.\* tags*

## 3. CORRECTIONS

⇒ Define changes to tags (e.g., correct faulty input), generally using the MAP or SUBSTITUTE commands

```
SUBSTITUTE (IN) (CS) TARGET ("that");
```

*Define a new POS tag, CS, for certain IN instances*

## 4. MAPPINGS

⇒ Define mappings which add tags to readings (e.g., add functional labels on top of POS tags)

- ADD: add readings (often functional labels, i.e., ones starting with @)
- MAP: same as ADD, but cannot apply if there is already one or more @ tags

```
ADD (@SUBJ>) TARGET (NN)  
IF (1 (VBD));
```

*Add the @SUBJ functional label to NNs preceding VBD (past tense verb) tags*

## 5. CONSTRAINTS

⇒ Define rules to disambiguate tags

- REMOVE: remove a tag from a word's set
- SELECT: select the one best tag from a word's set
- Note that rules are rerun in order until no further rules can be run (see p. 3 of manual)

```
SELECT ADJ IF (-2 (JJ)) ;
```

*Note: ADJ is a class (defined by LIST), whereas JJ is a POS tag and thus has to be put into parentheses*